Project Chocoblip

by Team Chocoblip
http://twitter.com/josueferrol
http://forums.nesdev.com/viewtopic.php?f=36&t=21942

A cutesy platformer with metroidvania inspirations about a girl who gets lost in the woods.

Explore the wilderness and the caverns in search for a way back home.

Use your pom-pom and strategic aim to make quick work of enemies.

Experience beautiful scenery and slappin' music.

Judging Notes

Art & Style	Sound	Polish & Completeness	Originality	Overall
/10	/10	/10	/10	/20